

The Distribution of Phonemes across Languages: Chance, costs, and integration across linguistic tiers

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My Research Goals & General Method

The “Uninteresting” Aspects of Human Language

- ▶ In which aspects are human languages exactly as we should expect them to be?
- ▶ Information theory provides a powerful tool for this: the Principle of Maximum Entropy.

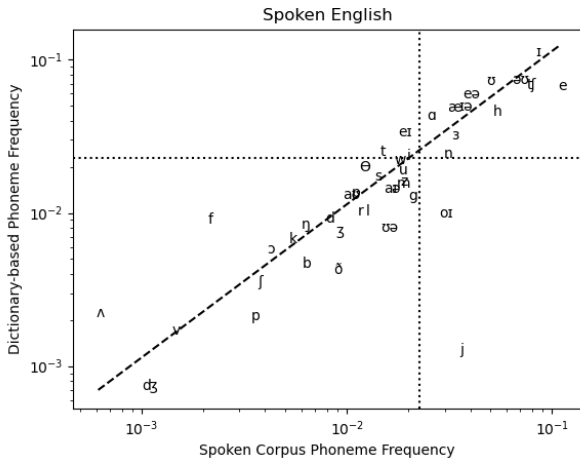
Making the Remaining Aspects less Interesting

- ▶ “Interesting” aspects indicate one is missing pieces of information: Constraints and costs
- ▶ Finding these missing bits brings us back to the “uninteresting” case

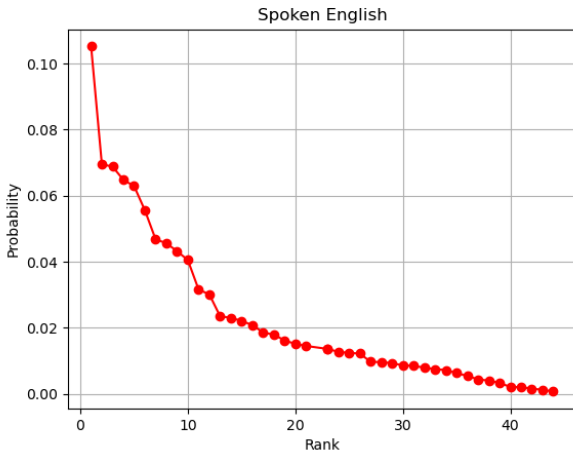
Areas of Interest

- ▶ Language processing and representation
- ▶ Dynamics of language at different timescales
 - ▶ Dialogue (seconds)
 - ▶ Acquisition and aging (years)
 - ▶ Language change (decades and beyond)
- ▶ What is/are the distribution(s) of linguistic structures across languages?
 - ▶ What is the distribution?
 - ▶ Why is it so?
 - ▶ What (if anything) do these distributions tell us about the nature and processing of human languages.

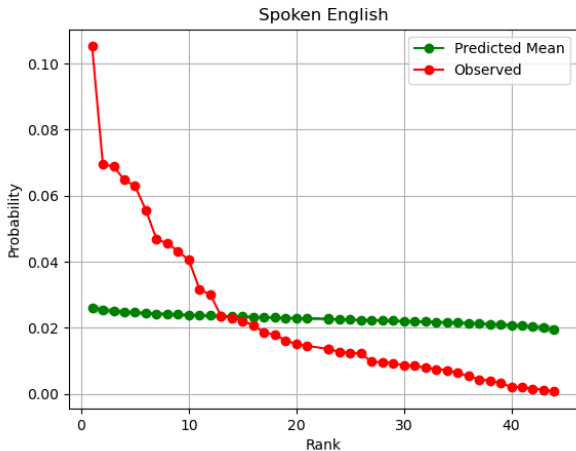
Phonemic Frequencies are Stable



Why are Phoneme Frequencies not plain Uniform?



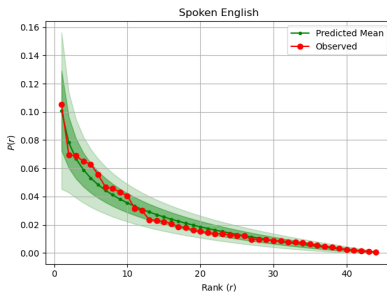
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Questions

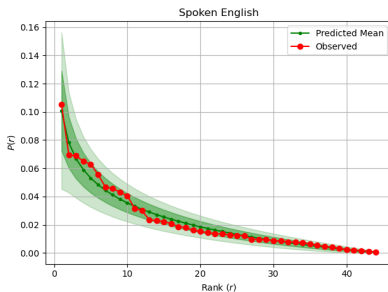
- ▶ What is the distribution of phoneme contrasts across languages?
- ▶ Is it a single distribution, or it depends on the language?
- ▶ Do such distributions reflect other aspects of language, beyond phonology?

This is what I would like



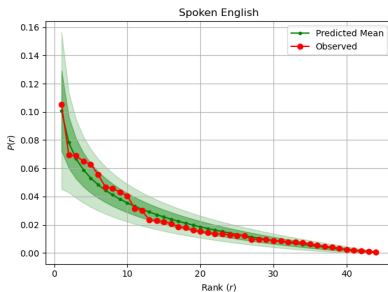
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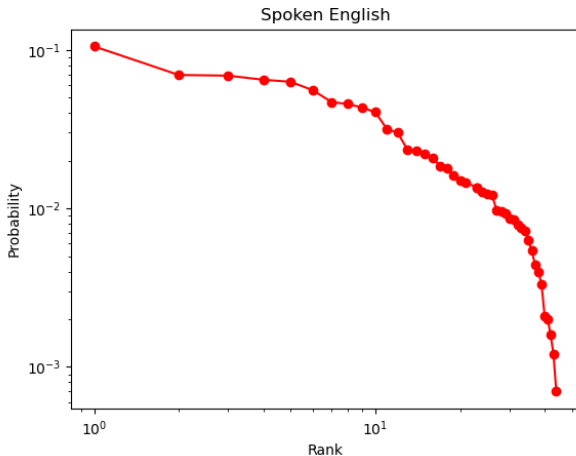
- I do not want to fit this curve
“With four parameters I can fit an elephant, and with five I can make him wiggle his trunk.” (von Neumann, according to Fermi)

This is what I would like



- I do **not** want to **fit** this curve
“With four parameters I can fit an elephant, and with five I can make him wiggle his trunk.” (von Neumann, according to Fermi)
- I want to **compute** this curve **a priori**

The Usual Tool: log-log Rank-Probability Plots



Proposed Distributions: We Want Power-laws!

Log-Series Model (Sigurd 1968)

$$p_{\text{LS}}(r \mid \theta) = -\frac{\theta^r}{r \ln(1 - \theta)}, \quad 0 < \theta < 1$$

Yule-Simon Law (Martindale & Tambovtsev 2007)

$$p_Y(r \mid \rho) = \rho \frac{\Gamma(r) \Gamma(\rho + 1)}{\Gamma(r + \rho + 1)}$$

‘Composite’ (Macklin-Cordes & Round 2020)

- Fit a power-law to the **left tail** (!?!) and something else for the right

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Fact 1: Probabilities must add up to the unit

$$p_1 + p_2 + \dots + p_V = \sum_{i=1}^V = 1$$

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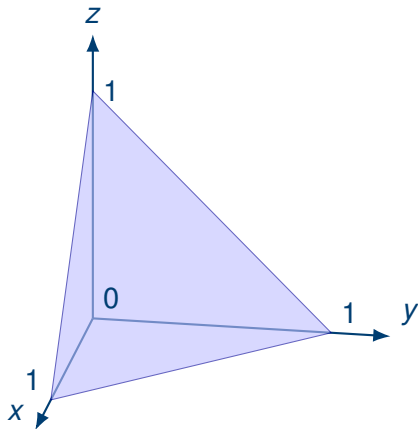
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Consequences

- ▶ The probabilities of phonemes observed in a corpus of N of phonemes, must follow a V -dimensional **multinomial distribution** with parameters $p_1, p_2, \dots, p_V$, and $n = N$.
- ▶ We consider the p_i themselves as samples from a V -dimensional **Dirichlet distribution** with parameters $\alpha_1, \dots, \alpha_N$.
 - ▶ Dirichlet is a **distribution over distributions**
 - ▶ All distributions on the $(V - 1)$ -simplex are possible samples from a V -dimensional Dirichlet distribution.

The (V-1)-Simplex



The 2-simplex (models 3 dimensional distributions)

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- ▶ We must assume that the Dirichlet parameters $\alpha_1 = \alpha_2 = \dots = \alpha_V = \alpha$
- ▶ This is called a Symmetric Dirichlet Distribution with concentration parameter α .

Symmetric Dirichlet Distribution

- ▶ The single parameter α controls the likelihood of getting samples that are more or less centrally distributed within the simplex
 - ▶ $\alpha = 1$: all distributions within the simplex are equally probable (i.e., a [uniform distribution over distributions](#))
 - ▶ $\alpha > 1$: more central (i.e., more uniform-like, higher entropy) distributions are preferred
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- ▶ All p_i have the same distribution $\rightarrow$ an individual phoneme distribution (i.e., for a language) is a random sample of V values from a $\text{Beta}(\alpha, (V - 1)\alpha)$ distribution

Order Statistics (i.e., Rank values starting from below)

- ▶ In a sample of size V , sort the observations in non-decreasing order:

$$p_{(1)} \leq p_{(2)} \leq \dots \leq p_{(V)}.$$

The notation $p_{(k)}$ (parentheses) distinguishes the ordered values from the raw observations $p_1, \dots, p_V$.

- ▶ $p_{(1)}$: first order statistic (the sample minimum).
- ▶ $p_{(V)}$: V -th order statistic (the sample maximum).
- ▶ $p_{(k)}$ for $1 \leq k \leq V$: the k -th smallest value in the sample (often interpreted as an empirical quantile).
- ▶ For a Beta distribution the order statistics involve difficult integrals, but they are easy to compute numerically

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- ▶ Estimation algorithm for α . Given a sample of phonemes (ie., a corpus):
 1. Estimate H and V (possibly, with [bias correction](#); for H , Chao et al., 2013; for V , Chao & Lee, 1992)
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- ▶ With α , we can compute the mean and variance of the predicted [order statistics](#)

Datasets I will Use

Universal Declaration of Human Rights

- ▶ 53 languages, transcribed using [XPF](#) (Cohen Priva et al., 2021)
- ▶ Typologically, genetically, and geographically diverse sample
- ▶ Imprecisions and missing phonemes (but bias corrections help)

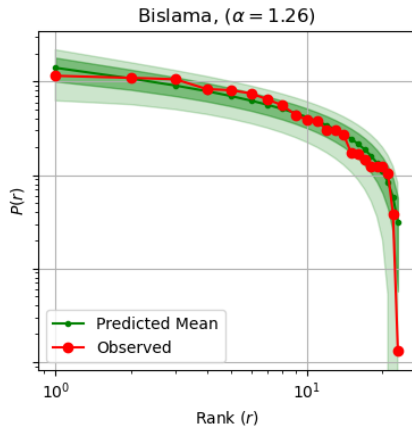
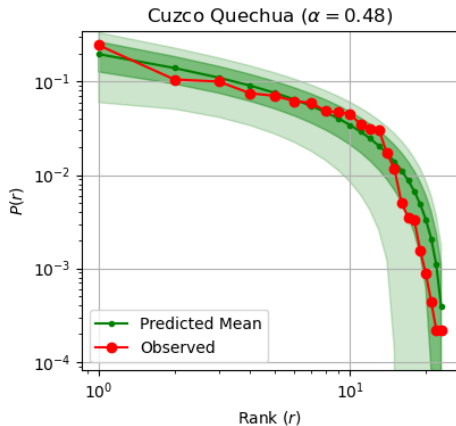
Australian Languages (Macklin-Cordes & Round, 2020)

- ▶ 166 Australian Language varieties
- ▶ Typologically, genetically, and geographically limited
- ▶ Accurate (each inventory curated by an expert)

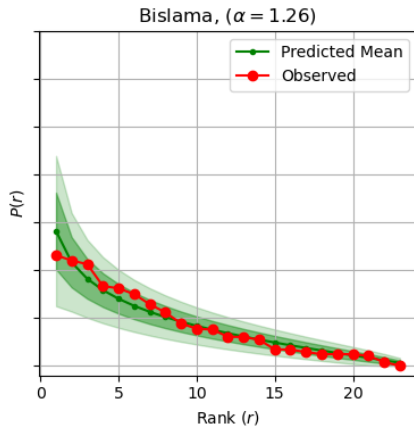
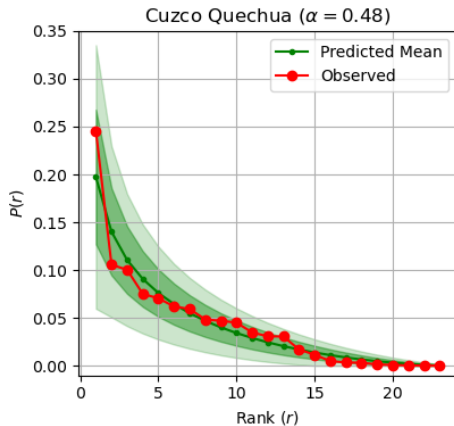
PHOIBLE (Moran & McCloy, 2019)

- ▶ removed duplicates, keeping most likely in case of disagreement
- ▶ 2,681 inventories, but no frequency distributions

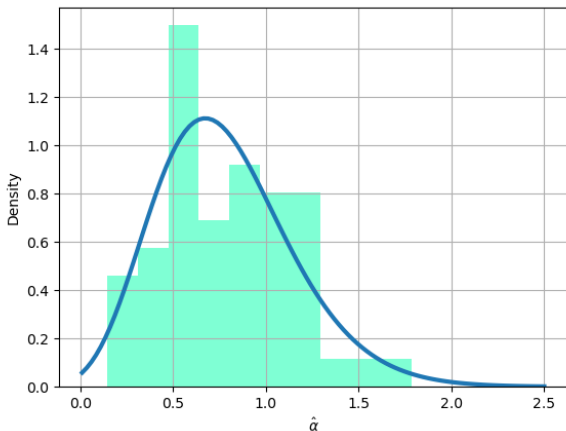
It FITS all 53 languages rather well



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Do we really even need to fit it?

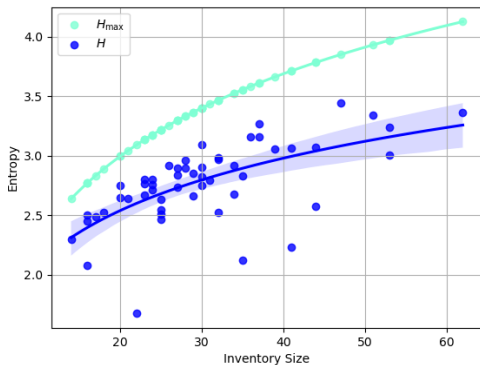


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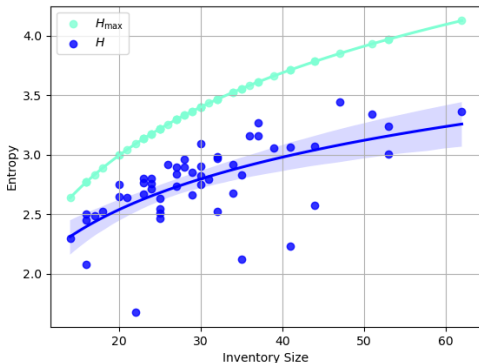
Prior	Dirichlet parameter	Interpretation
Laplace	$\alpha = 1$	Principle of indifference All probability distributions are equally likely Used for letters by Gusein-Zade (1988)
Jeffreys	$\alpha = .5$	Principle of consistency Any parametrisation should lead to the same choice
Observed	$\langle \hat{\alpha} \rangle = .78 \pm .05$	Very close to both priors

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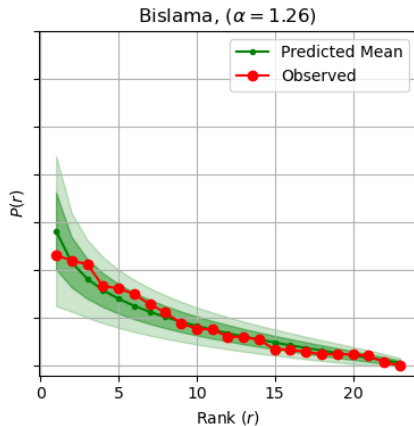
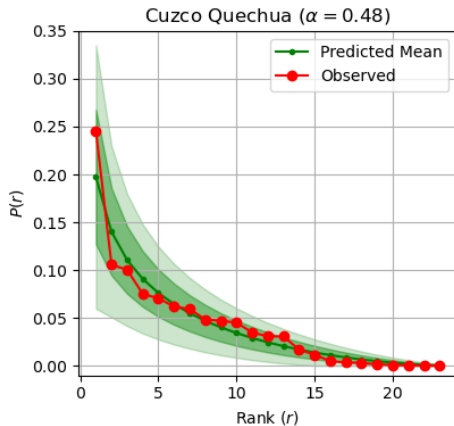


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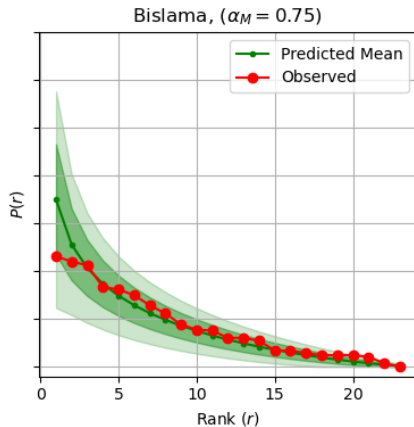
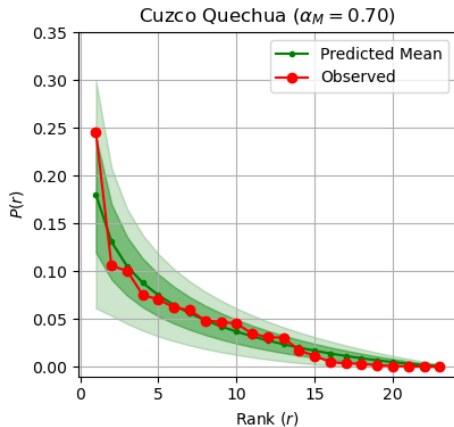


- One can predict H from V with a log-linear regression ($H \approx .64 \log V + .64$)
- Just two parameters, common for all languages (no more fitting)

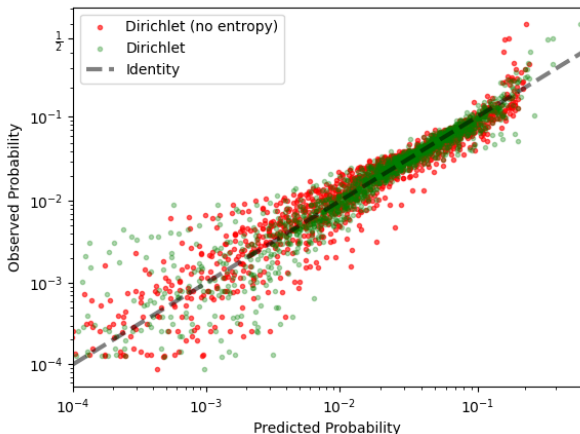
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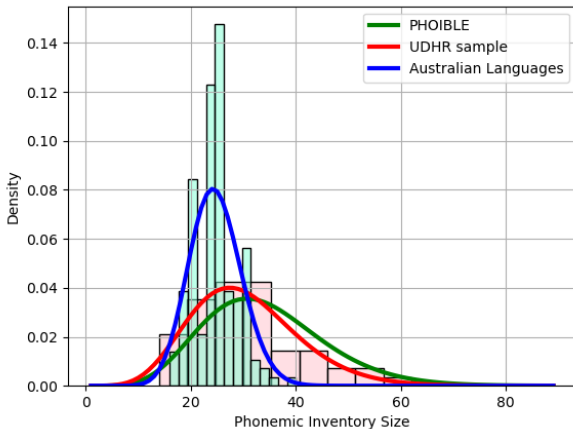
It PREDICTS all 53 languages rather well



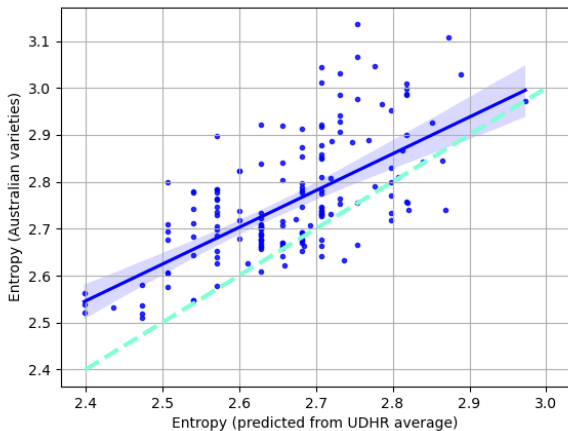
We can predict phoneme frequencies



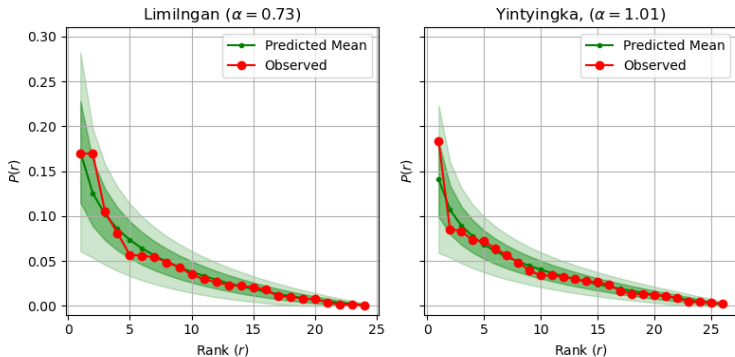
Also for the Australian languages



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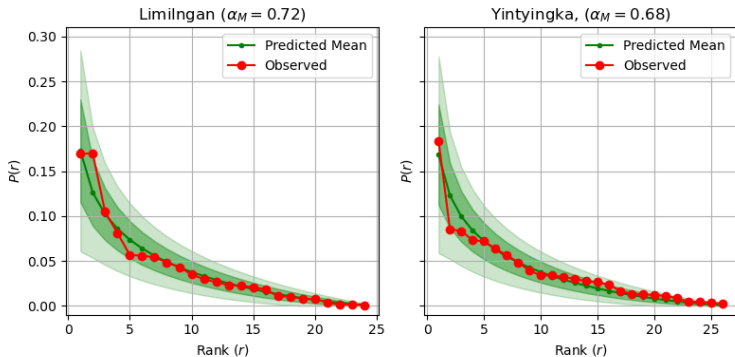


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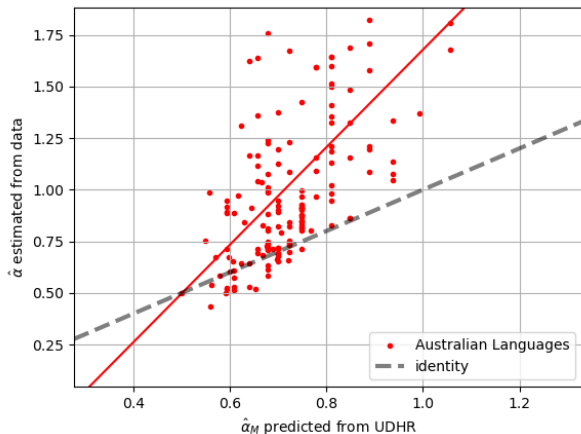
Fitted using the distributions

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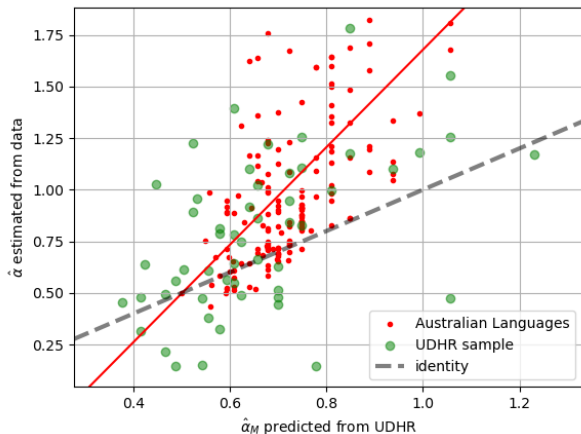


Computed directly using the regression parameters from the UDHR

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 - ▶ With a slight upper adjustment (larger inventories have lower entropies in relative terms)
 - ▶ More formal version of observations by Ladefoged & Maddieson (1996), Pierrehumbert (2001), and Moran & Blasi (2014).

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 - ▶ More formal version of observations by Ladefoged & Maddieson (1996), Pierrehumbert (2001), and Moran & Blasi (2014).
- ▶ These two pieces of information, are sufficient for computing the probability distribution of a phonemic inventory a priori, with just two assumptions:
 1. Probabilities sum to one
 2. All phonemes are a priori equal



ALRIGHT PEOPLE

Move along. There's nothing to see here.

The Principle of Maximum Entropy

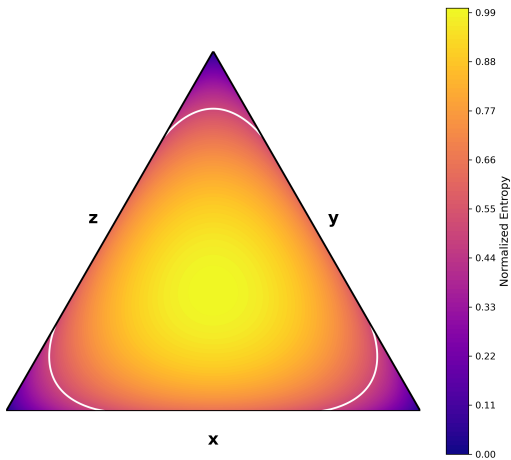
Maximum Entropy

- ▶ Among the possible distributions of $p_1, \dots, p_V$
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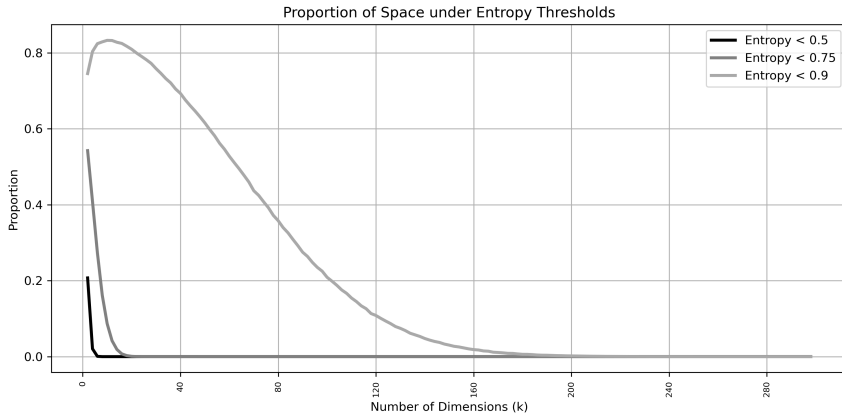
$$H = -p_1 \log p_1 - p_2 \log p_2 - \dots - p_V \log p_V$$

is the most probable

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- ▶ We should expect $p_1 = p_2 = \dots = p_V = 1/V$.
- ▶ As long as there aren't any additional constraints
- ▶ Additional constraints can only decrease maximum entropy

The Principle of Maximum Entropy

Maximum Entropy subject to Constraints

- ▶ One can introduce costs for each alternative

$$c_1, c_2, \dots, c_V \geq 0$$

- ▶ This restricts the possible distributions to those that have a given average cost (or, functionally equivalent, to those that optimise the average entropy to cost ratio)

$$\begin{aligned} \arg \max H[p_1, \dots, p_V] &= -p_1 \log p_1 - \dots - p_V \log p_V \\ \text{s.t. } &\begin{cases} p_1 + \dots + p_V = 1 \\ p_1 c_1 + \dots + p_V c_V = \mathbb{E}[C] \end{cases} \end{aligned}$$

The Principle of Maximum Entropy

Solution to Maximum Entropy subject to k Constraints

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- ▶ Gibbs-Boltzman distribution

$$p_i = \frac{1}{Z[\boldsymbol{\lambda}]} e^{\sum_{j=1}^k \lambda_j c_{i,j}}$$

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- ▶ matches a log-linear regression model without interactions:

$$\log p_i = \lambda_0 + \sum_{j=1}^k \lambda_j c_{i,j}$$

where $\lambda_0 = -\log Z[\boldsymbol{\lambda}]$

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- ▶ These costs should be relatively **language independent**
- ▶ Consider the distinction (Gotelli & Chao, 2013)

Abundance : Frequency of a phoneme in a given language. e.g.,
3.2% of the phonemes in spoken English are
instances of /*m*/ (the 10th most frequent)

Incidence : Frequency of a phoneme across languages. e.g.,
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- ▶ **Hypothesis:** Incidence and abundance frequencies are correlated

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Phonotactic costs

- ▶ Human languages are *redundant* (Shannon, 1951)

Possible Costs of Phonemes

“Physical” Costs (articulatory/perceptual)

Phonotactic costs

- ▶ Human languages are **redundant** (Shannon, 1951)
- ▶ The more a phoneme is predictable from its context, the more it's likely to be elided (Cohen Priva, 2015)
 - ▶ **Diachronically** this would leave traces in the distribution.
 - ▶ **Hypothesis:** more predictable phonemes should be less frequent

Possible Costs of Phonemes

“Physical” Costs (articulatory/perceptual)

Phonotactic costs

- ▶ Human languages are **redundant** (Shannon, 1951)
- ▶ The more a phoneme is predictable from its context, the more it's likely to be elided (Cohen Priva, 2015)
 - ▶ Diachronically this would leave traces in the distribution.
 - ▶ Hypothesis: more predictable phonemes should be less frequent
- ▶ Phonotactic surprisal of phonemes (van Son & Pols, 2003)

$$I(/p/) = \left\langle -\log \frac{\text{Frequency}(\langle \text{word onset} \rangle + /p/)}{\text{Frequency}(\langle \text{word onset} \rangle + /k/)} \right\rangle,$$

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- ▶ Hypothesis Phonemes need to resolve word indentities
($H_{\text{phonemes}} \propto H_{\text{words}}$)
- ▶ Lexical surprisal of phonemes

$$I_L(/p/) = \left\langle -\log \frac{\text{Frequency}(<\text{word onset}> + /p/)}{\text{Frequency}(<\text{word onset}>)} \right\rangle$$

Possible Costs of Phonemes

“Physical” Costs (articulatory/perceptual)

- ▶ Hypothesis: Incidence and abundance frequencies are correlated.

Phonotactic costs

- ▶ Hypothesis: Phonemes appearing in more predictable contexts should be less frequent

Lexical costs

- ▶ Hypothesis $H_{\text{phonemes}} \propto H_{\text{words}}$

Testing the Hypotheses

- ▶ Log-linear Mixed Effects Regression model

Indep. var. : Abundance of a phoneme in a language (log)

Dependent vars. ▶ Average phonotactic surprisal on UDHR
 ▶ (log) Incidence frequency from PHOIBLE
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- ▶ Result (without interactions, and a random slope of phonotactic surprisal)

	β	t	p		
Phonotactic Surprisal	0.23	4.11	0.00	→	Phonotactic cost ✓
$\log P_{\text{incidence}}$	0.76	22.84	0.00	→	Physical cost ✓
Lexical Surprisal	-0.80	-20.78	0.00	→	Lexical cost ✓

(Note: $\log V$ was residualised out of both other predictors to avoid collinearity, and all were standardised to $N[0, 1]$ for effect magnitude comparability.)

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MaxEnt as a very extreme regression

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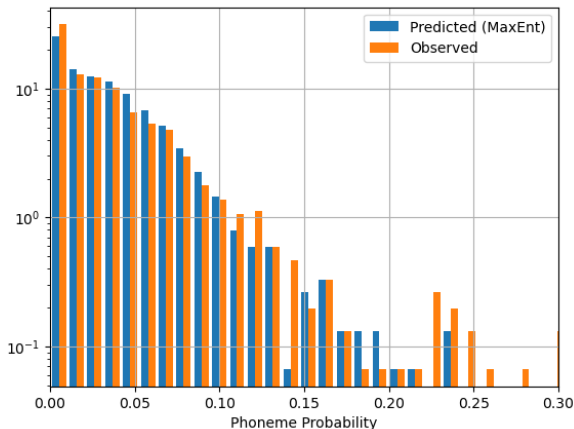
- ▶ As in regression, we are given the values of k independent variables (the costs $\mathbf{c}_{i,j}$)
- ▶ We also have their average values ($\mathbf{C}_j = \mathbb{E}_i[\mathbf{c}_{i,j}]$)

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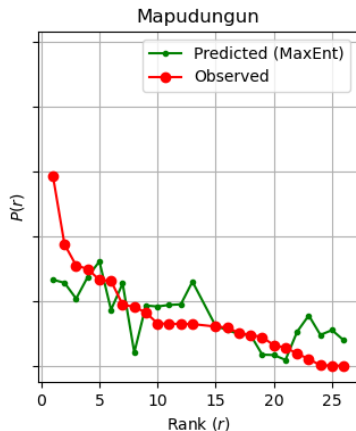
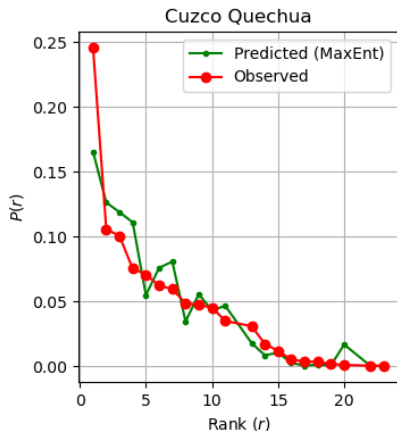
MaxEnt as a very extreme regression

- ▶ As in regression, we are given the values of k independent variables (the costs $\mathbf{c}_{i,j}$)
- ▶ We also have their average values ($\mathbf{C}_j = \mathbb{E}_i[\mathbf{c}_{i,j}]$)
- ▶ Our task is to guess
 - ▶ the regression coefficients (λ_j) and
 - ▶ the actual probabilities ($\mathbf{p}_i$)

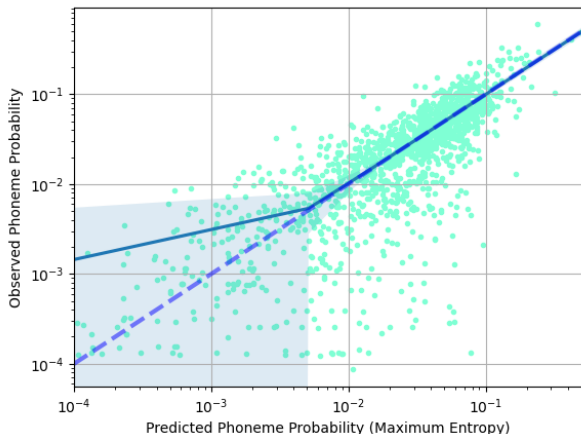
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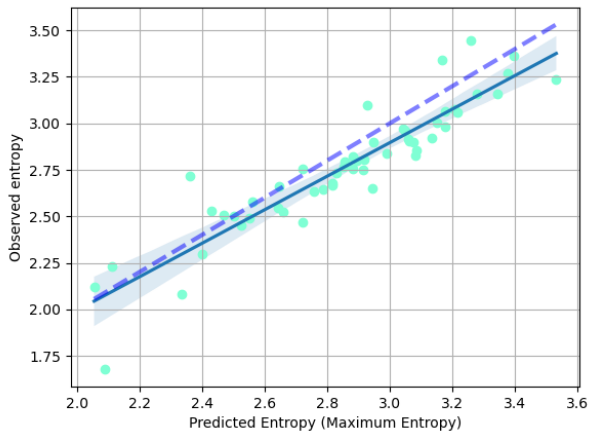
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From the costs, we guess the phoneme probabilities



We are missing some constraints



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- ▶ “Cost” is a term used in the maximum entropy literature. It refers to the individual values of constraints.
- ▶ It does not necessarily correspond to the cognitive concept of cost.
- ▶ This is not evidence for cost optimization or efficiency in the cognitive sense
- ▶ Rather, it is just a way of indicating that some magnitudes must have a finite mean
 - ▶ Whether this is the result of evolutionary optimisation is a different question.

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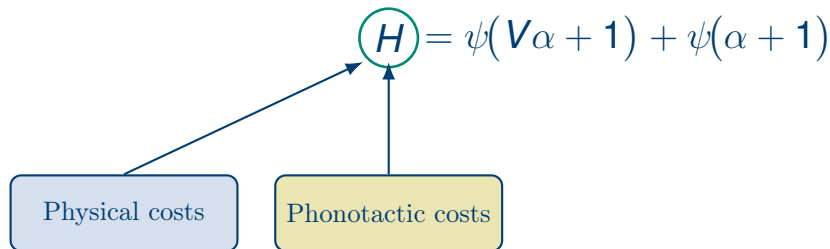
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- ▶ The different representational tiers are interrelated
- ▶ However, a *plain chance* analysis seems to achieve the best reconstruction
 - ▶ However, the MaxEnt approach is addressing a tougher problem, not just guessing the probabilities for each rank, but also which specific phoneme occupies each rank position.
 - ▶ Entropy is the single crucial aspect of the phoneme distribution

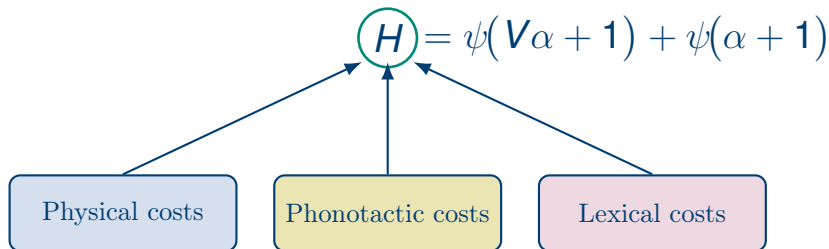
$$H = \psi(V\alpha + \mathbf{1}) + \psi(\alpha + \mathbf{1})$$

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Physical costs





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- ▶ We are able to compute the distribution of phonemes (not just fit it)
 - ▶ From two basic assumptions: Normalisation and symmetry,
 - ▶ or from considerations on the properties of individual phonemes
- ▶ Constraining the probability space works by fixing the entropy of the distribution to values lower than its maximum.

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- ▶ In further work, I mathematically demonstrate under which conditions can power-law and non-power-law distribution of linguistic structures arise.
- ▶ One of the consequences is that what appear as power-laws in language, are most likely *illusions*
- ▶ This also enables developing a single unified distribution for linguistic structures at any tier.

Thank you!



(image by Bob Tubbs, Public domain, via Wikimedia Commons)

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Order Statistics

- General pdf of the k^{th} order statistic

$$f_{X_{(k)}}(x) = \frac{n!}{(k-1)!(n-k)!} [F(x)]^{k-1} [1 - F(x)]^{n-k} f(x), \quad 0 < x < 1.$$

- Expected value (solved numerically)

$$\mathbb{E}[X_{(k)}] = \int_0^1 x \frac{n!}{(k-1)!(n-k)!} [F(x)]^{k-1} [1 - F(x)]^{n-k} f(x) dx.$$

- Variance & standard error (solved numerically)

$$\text{Var}[X_{(k)}] = \int_0^1 x^2 \frac{n!}{(k-1)!(n-k)!} [F(x)]^{k-1} [1 - F(x)]^{n-k} f(x) dx - (\mathbb{E}[X_{(k)}])^2,$$